TIME-OUTS

Number of Time-Outs: One (1) time-out will be given to each church (not each team) for the entire quiz meet (not per game [round]).

An automatic time-out will be given during between games (rounds).

Who May Call a Time-Out: The local Children's Quizzing director / coach is the only individual who may call a time-out for a local church team.

The district Children's Quizzing director or quizmaster may call a time-out at any time.

Length of Time-Outs: All time-outs will be 10 minutes in length.

CHALLENGES

Challenges are to be the exception and not the norm during a competition

Appropriate Challenges: Challenges are permitted for only one reason: the answer marked as correct in the official quiz questions is actually incorrect according to the Bible reference given for that question. Challenges issued for any other reason are invalid. Invalid challenges are never considered.

Challenges are not permitted because someone dislikes the wording of a question or answer or thinks a question is too difficult or confusing.

Loss of Challenge Privileges: Individuals who issue invalid challenges disrupt competition and cause children to lose concentration. Individuals who consistently issue invalid challenges or create problems by arguing about a challenge ruling will lose their privilege of challenging competition questions for the remainder of the competition.

The district Children's Quizzing director, or the quizmaster in the absence of the district Children's Quizzing director, has the authority to remove the privilege of challenging questions from any or all individuals who abuse the privilege.

Who May Issue a Challenge: The local Children's Quizzing director is the only person who may issue a challenge to a competition question.

If an individual other than the local Children's Quizzing director attempts to issue a challenge, the challenge is automatically ruled as "invalid."

When a Challenge May Be Issued: Challenges are issued after the completion of the Game (round). The local Children's Quizzing director calls for a challenge after the last question of one game (round) and before the start of the next game (round).

Challenges are never accepted on a previous game (round) after the start of the next game (round). Example: The local Children's Quizzing director cannot issue a challenge on a question in Game (Round) 1 after the start of Game (Round) 2.

How to Challenge: A question can be challenged verbally after the end of a game (round). The local Children's Quizzing director issues the challenge by coming to and addressing the challenge to the quizmaster. The challenge must be made prior to the start of the next game (round).

Challenge Procedures:

1. The local Children's Quizzing director issues a challenge as above.
2. The quizmaster and district Children's Quizzing director:

   a. Listen to the reason for the challenge and determine if the challenge is valid or invalid. If the challenge is valid—the answer given as the correct answer is incorrect according to the Bible reference—they follow the procedures for a valid challenge below.

   b. If the reason for the challenge is invalid, they announce that the challenge is invalid and the competition continues.

If more than one person challenges the same question, the quizmaster / district quiz director / judge selects one local quiz director to explain the reason for a challenge.

After a question is considered for a challenge, another person may not challenge the same question.

Procedures for a Valid Challenge: If a challenge is accepted as valid, the following procedures will be followed prior to the start of the next game (round).

1. The challenged question is removed.
2. All results for the challenged question are removed.
3. The bonus question for that set of 5 questions is removed.
4. All results for the removed bonus question are removed.
5. An alternate question will replace the challenged question.
6. All quizzers will answer the alternate question.
7. An alternate bonus question will replace the removed bonus question.
8. Teams will answer the alternate bonus question as appropriate.